

TABLE OF CONTENTS

	Page
Certificate by the Supervisor	i
Declaration by the Research Scholar	ii
Acknowledgement	iii
Abstract	iv
List of Tables	ix
List of Figures	x
List of Appendices	xiii
CHAPTER I	
INTRODUCTION	1- 32
1.1 Sports Video Analysis	2
1.2 Contrast Enhancement	6
1.2.1 Spatial Domain Transformations	7
1.2.2 Frequency Domain Transformations	8
1.3 Human Motion Analysis	9
1.3.1 Motion Analysis of Human Body Parts	13
1.3.1.1 Motion Analysis without A Priori Shape models	14
1.3.1.2 Model Based Approaches	17
1.3.2 Human Activity Recognition	21
1.4 Motivation	21
1.5 Issues of the Research Work	22
1.5.1 Motion Segmentation	23
1.5.2 Human body Parts Identification	23

TABLE OF CONTENTS		Page
1.5.3	Human body modeling	24
1.5.4	Human Activity Analysis	25
1.6	Objectives and contribution of the Research work	26
1.6.1	Objectives	26
1.6.2	Contributions	28
1.6.3	Video Database	30
1.7	Scope of the Research Work	31
CHAPTER II	LITERATURE REVIEW	33- 90
2.1	Studies on Contract Enhancement Methods	34
2.2	Studies on Human Pose Modeling	57
2.3	Summary of Literature Review	90
CHAPTER III	RESEARCH METHODOLOGY	91-144
3.1	Video Acquisition and Frame Conversion	93
3.2	Pre-Processing	94
3.2.1	Pre Procession for Sport Image	96
3.2.2	Modified Sigmoid Function	97
3.2.3	Contract Enhancement using Fuzzy Rules	99
3.2.4	Contract Enhancement Methods	103
3.2.4.1	Adaptive Enhancement	104
3.2.4.2	Adaptive Thresholding	105
3.2.4.3	Tuning the Enhancement Individually	106
3.2.4.4	Wideband Enhancement	106

TABLE OF CONTENTS		Page
3.2.4.5	Enhancement of Compressed Videos	107
3.3	Background Subtraction Methods	109
3.3.1	New Schemes of Background Subtraction Techniques for human body segmentation	110
3.3.1.1	Frame Difference Method	112
3.3.1.2	Frame Difference Method with Automatic Threshold update (ATU)	115
3.3.1.3	Frame Difference Method with Discrete Wavelet Transform (DWT)	117
3.3.1.4	Frame difference method with automatic threshold update (ATU) through Discrete Wavelet Transform (DWT)	120
3.4	Human body parts identification	121
3.4.1	New approaches for the identification of human body parts from video	122
3.4.2	Color Spaces to Detect human body parts	124
3.4.2.1	RGB Color Space	124
3.4.2.2	Y CbCr Color Space	125
3.4.2.3	HSV 1 Color Space	126
3.4.2.4	HSV 2 Color Space	128
3.4.2.5	HSI color Space	128
3.4.2.6	rgb (Normalized RGB) Color Space	130
3.5	Human Pose Modeling	131
3.5.1	Thinning Algorithm	133
3.6	Human Activity Analysis	134
 CHAPTER IV RESULTS AND DISCUSSIONS		 145-182
4.1	Simulation Results and Discussion on Contract Enhancement using modified Sigmoid Function	145

TABLE OF CONTENTS		Page
4.2	Simulation Results and Discussion on Contrast Enhancement using Fuzzy Rules	149
4.3	Results of Background Subtraction	154
4.3.1	Discussion on Automatic Threshold Updation	156
4.3.2	Discussion on Accuracy	159
4.3.3	Discussion on Run time	161
4.4	Results of Human body parts identification	162
4.4.1	Discussion on Human body parts identification using skin color space	167
4.5	Results of Thinning Algorithm	172
4.5.1	Results and Discussion on Human Pole Modeling	173
4.6	Results and Discussion on Analytics in Sport Video	177
CHAPTER V	CONCLUSION AND FUTURE WORK	183-185
5.1	Conclusion	183
5.2	Directions to Future work	185
	BIBLIOGRAPHY	186-192
	Books	186
	Journals	187
	Websites	192
	APPENDICES	193-203